## Feature Sheet - Version 13



	Basics	Industrial	Auditorium	Combined	Comments			
Supported ISO standards								
ISO 3382-1			√	√	For performance places			
ISO 3382-2	٧	√	√	<b>V</b>	For ordinary rooms			
ISO 3382-3	٧	√	√	<b>V</b>	For open plan offices			
ISO 14257	٧	√	√	<b>√</b>	Workplaces			
IEC 60268-16	1	√	√	√	Speech Transmission Index			
Room Acoustic Parame	eters							
Sound Pressure Level (SPL)	٧	1	√	√				
SPL(A), SPL(C), SPL(Lin)	√	√	√	√				
Spatial Decay DL <sub>2</sub>	√	√	√	√				
Reverberation Time T <sub>30</sub>	√	√	√	√				
Early Decay Time EDT	√	√	√	√				
Speech Transmission Index STI	٧	√	<b>V</b>	√				
Sound Strength G	٧	√	√	√	Calculated for source with 0 dB SPL on axis at 10m			
Centre Time T <sub>s</sub>			√	√	Used only in auditorium and concert hall acoustics			
Clarity C <sub>80</sub>			√	√				
Deutlichkeit D <sub>50</sub>			√	√				
Early Late Energy Fraction LF <sub>80</sub>			√	√				
Lj parameters			√	√				
IACC			√	√	Degree of spatial impression			
Early/ late/ total Support (ST)			√	√	Stage parameters			
Editing Room Acoustic Parameters			√	√	Modify/create new ones			
Global Parameters								
Global Reverberation Time, T <sub>30</sub>		1	1	√	An average of the whole room			
Global Reverberation Time, T <sub>20</sub>		1	1	√				
Sound Sources								
Point sources	<b>√</b>	√	√	√				
Line sources		<b>V</b>		<b>V</b>	Used mainly in industrial applications			
Surface sources		<b>V</b>		<b>V</b>				

	Basics	Industrial	Auditorium	Combined	Comments
Array Sources			1	√	Used mainly for PA systems
Tools					
Multi-point Response	1	٧	<b>V</b>	٧	For industrial applications, Multipoint response has the relevant parameters
Diffraction over screens	√	√	√	√	Only for point sources
Noise control tools	√	1	√	√	
Quick Estimate	√	√	√	√	Simple calculation of RT
Transmission	1	√	√	√	For airborne sound insulation studies
Bounding Box	√	√	√	√	Helps performing outdoor simulations
Grid Response		√	√	√	Used to optimize sound quality in auditoria and concert halls
Instant 3D direct map		√	√	√	Shows the distribution of direct sound
3D Billard		√	√	√	Useful for visualizing acoustics and detecting serious acoustic problems
Auralisation			٧	√	Used mainly in non- industrial applications. For simulations / measurements
Decay curves			1	√	Show the quality of energy decay per octave band
Decay Roses			1	√	Show the amount of energy arriving at specific time intervals
Genetic Material Optimizer			√	√	Automatic adjustment of materials in a model to match measured data.
Reflectogram			√	√	
Reflection path analysis			√	√	
Reflector coverage			√	√	
Single Point Response			√	1	
Measuring System					
Recording impulse response	1	√	√	√	Sweep method
Processing impulse response	1	√	1	√	Loads any .WAV file
Importing measured data to multi-point response	1	1	٧	٧	Compare measurements and simulations side by side