



## A great job may just be a few steps away!

Would you like to be part of our innovative team that develops and distributes the ODEON Room Acoustics Software?  
Send your application now to Odeon A/S!

Odeon A/S is leading in the field of software for room acoustics simulation and measurement, and it is situated in DTU Science Park. We are currently looking for a software developer with skills in acoustics and signal processing to expand our multidisciplinary team.

### Primary responsibilities

- Software development with focus on signal processing algorithms for measurement and for acoustics rendering (auralisation).
- Design of user interface.
- Software validation.
- Write documentation; manual, course material, tutorials, application notes, papers etc.
- Support our international users.
- Participate in international exhibitions and training courses.

### Professional skills

- MSc. in acoustics or MSc. in software engineering
- Skills in programming in an object-oriented programming language.
- Solid knowledge in signal processing.
- Knowledge in room acoustics will be a plus.
- Understanding of 3D terminology. Some knowledge in using 3D modeling software, e.g. AutoCAD, Sketchup, Rhino.
- Excellent skills in written and spoken English.
- Team player, service minded, 0 - 5 years of professional experience.

### Benefits

- Very friendly and pleasant working environment, with an attractive compensation package.
- Constant learning within topics of acoustics, programming and marketing.
- Travelling for a few days 2-3 times a year.
- Freedom to implement your own ideas in the software. See your contributions realised from research and development to the final product, and receive constructive feedback from the end users.

### Interested?

Please send your cover letter and CV to [info@odeon.dk](mailto:info@odeon.dk). If you wish to know more about the position please contact Claus Lyngge Christensen by phone at **+45 88 70 88 46** or by email at [clc@odeon.dk](mailto:clc@odeon.dk).